

Affirmative Action
(231)724-6703
FAX (231)722-1214

Assessor/
Equalization Co.
(231)724-6386
FAX (231)724-1129

Cemetery/Forestry
(231)724-6783
FAX (231)724-4188

City Manager
(231)724-6724
FAX (231)722-1214

Clerk
(231)724-6705
FAX (231)724-4178

Comm. & Neigh.
Services
(231)724-6717
FAX (231)726-2501

Computer Info.
Technology
(231)724-4126
FAX (231)722-4301

Engineering
(231)724-6707
FAX (231)727-6904

Finance
(231)724-6713
FAX (231)726-2325

Fire Department
(231)724-6795
FAX (231)724-6985

Human Resources
Co. (Civil Service)
(231)724-6442
FAX (231)724-6840

Income Tax
(231)724-6770
FAX (231)724-6768

Mayor's Office
(231)724-6701
FAX (231)722-1214

Planning/Zoning
(231)724-6702
FAX (231)724-6790

Police Department
(231)724-6750
FAX (231)722-5140

Public Works
(231)724-4100
FAX (231)722-4188

SafeBuilt
(Inspections)
(231)724-6715
FAX (231)728-4371

Treasurer
(231)724-6720
FAX (231)724-6768

Water Billing
(231)724-6718
FAX (231)724-6768

Water Filtration
(231)724-4106
FAX (231)755-5290

MUSKEGON



West Michigan's Shoreline City
www.shorelinecity.com

LANDSCAPING – RFP

ADDENDUM #001 – December 9th, 2022

Dear Prospective Firms;

The Proposal Due Date is being modified from Tuesday, December 13th, 2022 at 2PM to Tuesday, December 20th, 2022 at 2PM. In all instances of the RFP where a proposal due date of Tuesday, December 13th, 2022 is referenced please revised that date to Tuesday, December 20th, 2022. On the TENTATIVE SCHEDULE (Page 11/13) please note that the City Commission Consideration of Bids will also be modified from January 10th, 2022 to January 24th, 2022.

Proposals still must be submitted by 2PM Eastern Standard Time on the revised date. Proposals must be submitted in triplicate to the City Clerk's Office (933 Terrace Street, 49440)

Any proposals submitted by the original deadline will be held by the Clerk's Office and opened on December 20th, 2022 at 2PM.

Sincerely,

A handwritten signature in black ink that reads 'Dan VanderHeide'.

Dan VanderHeide
Deputy Director of Public Works
City of Muskegon